# JARED TEIGER

## EDUCATION

2021-2025
Bachelor of Science in Industrial Design
Georgia Institute of Technology - Atlanta, GA
College of Design
GPA: 3.93/4.0

2024
Bachelor of Science in Industrial Design Engineering
TU Delft - Delft, Netherlands

## WORK EXPERIENCE

2024-2025
**Campus Ambassador Leader**
Autodesk - Atlanta
- Led hands-on workshops on prototyping and Autodesk Fusion, introducing students to 3D modeling tools and guiding them through real-world design applications.
- Fostered and strengthened the relationship between Autodesk and Georgia Tech's design and maker communities, building a collaborative network to promote design innovation and learning.
- Developed strong communication and problem-solving skills by adapting explanations to diverse learning styles, fostering a supportive and collaborative learning environment.

2023
**Product Designer**
Helloreal - Atlanta
- Launched the PSVR2 controller adapter, expanding the company's product line into the virtual reality market.
- Researched and defined user-friendly mechanisms (clasps, locks, bolts, clips) to be used in a future product.
- Created 15+ durable 3D printed prototypes using Fusion to optimize mechanisms and reduce support material needed.
- Designed innovative VR controller devices through sketching and conceptualization 25+ ideas.
- Contributed to marketing by starring in and editing a Tennis Pro Swing video for social media.

2022-2023
**Design Intern**
Actasys - Tel Aviv - Los Angeles
- Rendered and animated digital illustrations of next gen technology Actajet, showcasing product capabilities to clients through online and physical (CES-2023) platforms.
- Created 10 infographic videos and animations detailing the companies diverse product capabilities for cleaning lidar and camera sensors throughout their website.
- Designed a conceptual thermal cooling vent mock-up, outlining compatibility with the existing industry products.
- Filmed and edited a promo video during the 2023 CES convention to be shared on their social media platforms.

2020-2022
**3D Designer**
Panspatial Concept Design - Los Angeles
- Completed the Trillium Stargate aircraft design for portfolio.
- Researched existing technology examples to understand form and function of (Wings, Flight Controls, Landing Gear, Engines).
- Completed the modeling and texturing of the Epiguard Shuttle to be showcased as an asset in the Fledermauser Aircraft pitch.
- Identified form and function factors that accurately depicted the physical dimensions of the model to inform final decisions in the aircrafts design.
- Accomplished the long ranged rail weapon system design within the Argonas game asset for Modern Warship.

## AWARDS

Lucasfilm and Autodesk Droid Design - 2024

Student Design Excellence Award ACM/IEEE/HRI - 2025

Georgia Tech ID Leadership and Service - 2025

Best Overall Capstone Project ID and ME - 2025

OSB Make 10 Honorable Mention - 2024

SIT Furniture Design - 2023

LIT Lighting Design - 2023

Georgia Tech ID Faculty Merit Award - 2022

Scholastic Art and Writing - Gold Key and National Medal in Industrial Design - 2021

## SKILLS

*Design:*

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|---|---|
| Prototyping | Sketching |
| Model Making | Graphic Design |
| Concept Development | Ethnographic Research |
| Animation | User Research |
| Visualization | Arduino |

*Software:*

| | |
|---|---|
| Autodesk Maya | Fusion |
| Unreal Engine | Keyshot |
| Adobe Suite | Blender |
| Figma | Procreate |

*Management:*

| | |
|---|---|
| Leadership | Problem Solving |
| Communication | Design Thinking |

## CONTACT

(310)-765-0607

jteiger3@gmail.com

jaredteiger.com